

Awi-wewebanaabiin! Go Fish Game

Topic: counting and communicating in Ojibwe

Subjects: Ojibwe language, math, and social skills

Method: Small group

Length: 20-30 minutes

Objectives:

- To acquire listening and speaking skills
- To demonstrate understanding of beginning number awareness and counting skills
- To expand logical thinking skills
- To acquire taking turns and game playing terms

Goals:

Learn Ojibwe language

Recognize numbers 1-10

Use counting on strategies

Speak clearly enough to be understood

Learn to take turns

Materials: A deck of cards with royalty cards removed (Jack, Queen, King, Joker), list of Ojibwe numbers and terms, and white out

Prep: Take the deck of cards, using the white out, color over the extra shape (heart, diamond, club, or spade) in each corner of the card. When counting the students will count these shapes and miscount the number.

Anticipatory Set: Ask students if they know any Ojibwe numbers or words. Ask students if they have ever played "Go Fish." Tell them they will be playing the game "Go Fish" only in the Ojibwe language.

Procedure:

- Pass out the terms sheet and go over each word, have students repeat the terms until mastered. Using the cards as flash cards go over each number card and say the number in Ojibwe.
- Play a short practice game with assistant teacher to demonstrate the game.
 - Pass out 5 cards, place remaining cards in center
 - Say "Ataadidaa!"
 - Ask "Gidayaawaa na niizh?" (hold up 2 card)
 - Other player responds: "Eya", indayaawaa! Or "Gaawiin indayaawaasiin niizh! Awi-wewebanaabiin!"

- Say “Ahaaw! Inga-wewebanaabii. Awenen nitam? Or Giin nitam”
- Other player says “Niin nitam.”
- When game is over, player who wins says “Ningii-pakinaage!”
- In a large group pass out 5 cards to each player, all remaining cards will be placed in the middle of the table (the lake). Look at your cards, if there is a match say “Ingodwewaan indayaan!” and lay the cards down; if the player does not have a pair ask the person to their left if they have a card that would make a match to one of their own “Gidayaawaa na ____?”
- The game continues until one of the players has put down all of his/her pairs and made as many matches as possible.
- Replay full game until children have mastered terms and game play
- Once children have mastered game, break into small groups and allow them to play on their own. Assist where needed and assess number recognition and speaking skills.

Closing/Extension: Add in the royalty cards for lesson expansion. For advanced or accelerated learners use a regular deck of cards with the extra shapes visible.

Go Fish Vocabulary:

Ataadidaa! Let's play cards!

Awi-wewebanaabiin! Go fish!

Gidayaawaa na ____? Do you have a ____?

Eya', indayaawaa ____! Yes, I have a ____!

Gaawiin indayawaasiin ____! No, I do not have a ____!

Awi-wewebanaabii! Go Fish

Ahaaw! Inga-wewebanaabii. Ok, I will go fish.

Awenen nitam? Whose turn is it?

Giin nitam. It's your turn.

Niin nitam. It's my turn.

Wiin nitam. It's his/her turn.

Ahaaw giin nitam. Ok, it's your turn.

Ingodwewaan indayaan! I have a pair!

Ningii-pakinaage! I won!

Bezhig-	1
Niizh-	2
Niswi-	3
Niiwin-	4
Naanan-	5
Ingodwaasi-	6
Niizhwaaswi-	7
Ishwaaswi-	8
Zhaangaswi-	9
Midaaswi-	10